ATENA RAZM Front-end Software Engineer

Burnaby, BC.

atenarazm@gmail.com | (236) 777-0343 | Linkedin | GitHub | Website

PROFESSIONAL SUMMARY

Resourceful front-end developer with 2+ years of expertise in building scalable web applications using the React ecosystem. Proficient in creating reusable components, optimizing state management, and collaborating within Agile teams to deliver results in start-ups, NGOs, and corporate settings.

EXPERIENCE

Software Engineer, Pip Empire Cryptocurrency Fintech Company Dec 2023 - Present | Toronto - Remote

- Implemented navigation functionality using React Hooks and React Router to create a seamless routing experience across the app.
- Created Supabase tables to store User data and Cryptocurrency Assets, and used React Query to efficiently fetch, cache, and update data from these tables.
- Developed a login page with authentication using React Hooks for form state and Supabase Auth for secure login, while managing authentication state with **Context API** to persist user status and protect private routes.
- Created a responsive landing page with a scrollable container using Tailwind CSS and Material UI, where users can view, sort, filter, and search through a series of cards displaying the data retrieved from the database.
- Acted as a technical project coordinator, summarizing meeting discussions, assisting in translating business requirements into technical tasks, and maintaining project documentation on Confluence. Collaborated with cross-functional teams via Slack, Microsoft Teams, and Jira to ensure timely project delivery.

Frontend Developer, GoodBot NGO (Volunteer)

- Built an Internal Admin Panel for the "Responsible Tech Project", replacing manual data entry via Python scripts with a secure, user-friendly interface for managing Supabase data, using React, Next.js, and Tailwind CSS.
- Enabled efficient login, responsive data tables, and CRUD functionality, greatly enhancing user experience and reducing the need for technical knowledge.

Associate Software Engineer, ESG Studio

- Maintained modern and legacy console and mobile games using ActionScript and C#, ensuring seamless user interactions and efficient functionality.
- Resolved front-end issues, including missing animations, audio reset bugs, and image overlaps, through effective troubleshooting and **debugging**.
- Developed user interfaces for the "Delete Account" feature, based on UX team prototypes for three games.
- Integrated new technologies, updated dependencies, and utilized Jenkins CI/CD pipeline to ensure smooth and consistent project updates.

Feb 2024 - Present | Vancouver - Remote

May 2022 – Aug 2023 Vancouver - Remote

Frontend Mobile Developer, iContribute NGO (Volunteer)

Dec 2021 - Sep 2022 | Vancouver - Remote

- Implemented the new UI features using React Native, JavaScript, Bootstrap, and the in-house CSS rules.
- Wrote **unit tests** using **Jest**.

TECHNICAL SKILLS

Languages: JavaScript (ES6+), TypeScript, PHP, C#, SQL, SASS, HTML5, CSS3
Frameworks: React, Redux, Next.js, MUI, Tailwind, Bootstrap, Laravel, Angular, Vue.js, jQuery
Development Tools: Webpack, Jest, Storybook, Jenkins, Git, Perforce, WordPress, Figma, Unity
Databases: SQL, MySQL, SQLite, SQL Server, Supabase
Dev Practices: RESTful API Development, CI/CD, Agile, Jira, Confluence

EDUCATION

Associate Certificate of Applied Web Development | BCIT

MBA | European University of Yerevan

Jun 2022 | Vancouver Jul 2014 | Yerevan