

ATENA RAZM

Software Engineer

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PROFESSIONAL PROFILE

An enthusiastic Software Developer with +2.5 years of experience specializing in JavaScript, React, and C#. An alumni of BCIT's Applied Web Development program, with an academic and professional background in Coordination and Business. Learn more about my side projects and blogs on my **Portfolio**, which I purely coded on *HTML5*, *CSS3*, and *ECMAScript* without using any third-party libraries or frameworks.

KEY SKILLS

- Code Development: **HTML5, CSS3, JavaScript, ES6, React, Redux, PHP, C#, SQL**
- Work Environment, Concepts: **Agile, Git, RESTful APIs, Jira, Confluence, Figma**
- Soft Skills: **Communication, Collaboration, Problem-solving, Growth Mindset, Team Lead**

WORK EXPERIENCE

Software Engineer 12/2023 - Present

Pip Empire - Remote, Canada

- Write clean, efficient, and well-documented JavaScript code using React.js, NextJS, and Tailwind to implement new user-facing features and reusable components for a responsive trading-related web application.
- Work closely and collaborate with cross-functional teams such as designers, senior engineers, the project manager, and stakeholders to finalize the UX/UI design and business requirements, and provide technical solutions for a high-quality scalable web application.
- Maintain the technical documentation with the code progress, and participate in code reviews and debugging.

Associate Software Engineer 05/2022 - 08/2023

ESG Studio, Vancouver, Canada

- Eagerly learned new technologies and worked on 5 different projects based on business priorities.
- Improved performance of existing components such as the User's ID Copy-to-Clipboard feature and dialog popup calling frequency cooldown, using ActionScript and C#.
- Engaged in pair programming to determine the architecture of a new Unity project, and developed the UI of the "Delete Account" feature based on UX/UI design mock-ups.
- Safely integrated new technologies, updated dependencies, and replaced SDKs and third-party libraries.
- Removed unwanted components from the UI, and troubleshoot and debugged front-end issues including missing animations, audio reset bugs, and image overlaps.
- Initiated research and conducted usability and playtesting to identify the potential areas for player retention improvement. Collected and condensed the data and provided the documentation to the CEO.

VOLUNTEER WORK

Software Engineer 02/2024 - Present

GoodBot - Vancouver, Canada

- Implemented an input system to save user data in the database via API calls using React, NextJS, and Tailwind.
- Collaborated with backend developers to integrate APIs and test software to ensure responsiveness and efficiency.

EDUCATION

- BCIT - Vancouver, Canada | Associate Certificate, Applied Web Development, 2021
- European University - Yerevan, Armenia | Master's Degree, International Business, 2014
- Bonyad University of Applied Science - Tehran, Iran | Bachelor's degree, Hospitality & Hotel Management, 2011